

CONTENT DOCUMENT

Screen No:	1.0	Back:	Main Menu	Next:	None
Sub-Heading:	Introduction				
Main Text:	None				
Elements:	Template:	Refer to “Design Document” Appendix F for “Introduction Screen Interface Design”			
	Graphics:	Music Stand:	wsu_pics/mstand.jpg		
		Image 2:	None		
	Animation:	File 1:	None		
		File 2:	None		
	Video:	Movie 1:	None		
		Movie 2:	None		
	Audio:	Welcome Tour:	None		
		Choral Trainer:	wsu_vo/trainer.mp3		
		Training Tips:	None		
	Pop-up Win:	Welcome Tour:	Message:	Refer to “Introduction” content document.	
			Link:	<ul style="list-style-type: none"> ◆ One button link to “Welcome Tour” audio file. ◆ A “Close Window” link will be used to allow users to close this window. 	
			Image:	A “Music Stand” will be the background image for this pop up window.	
			Type:	This pop-up window should follow the same behavior as “Scrolling” pop-up windows. Refer to “Style Guide”.	
		Choral Trainer:	Message:	Refer to “What is a Choral Trainer?” content document.	
			Link:	<ul style="list-style-type: none"> ◆ One button link to “Choral Trainer” audio file. ◆ A “Close Window” link will be used to allow users to close this window. 	
Image:			A “Music Stand” will be the background image for this pop up window.		
Type:			This pop-up window should follow the same behavior as “Scrolling” pop-up windows. Refer to “Style Guide”.		

		Training Tips:	Message:	Refer to “Training Tips” content document.
			Link:	A “ Close Window ” link will be used to allow the user to close the Window.
			Image:	A “Music Stand” will be the background image for this pop up window.
			Type:	This pop-up window should follow the same behavior as “Scrolling” pop-up windows. Refer to “Style Guide”.
Interactions:	Buttons:	Welcome Tour:	Link:	This button links to “Welcome Tour” pop up window.
			Message:	“Welcome to the Choral Trainer Learning Support Center”. This message should be displayed in the music stand window.
			Behavior:	This button should follow the same behavior as Rollover 4 (Checkmark) and Rollover 5 (Decision Step). Refer to “Style Guide”.
		Choral Trainer:	Link:	This button links to “Choral Trainer” pop up window.
			Message:	“What is a Choral Trainer?” This message should be displayed in the music stand window.
			Behavior:	This button should follow the same behavior as Rollover 4 (Checkmark) and Rollover 5 (Decision Step). Refer to “Style Guide”.
		Training Tips:	Link:	This button links to “Training Tips” pop up window.
			Message:	“Basic Choral Training Tips”. This message should be displayed in the music stand window.
			Behavior:	This button should follow the same behavior as Rollover 4 (Checkmark) and Rollover 5 (Decision Step). Refer to “Style Guide”.
		Voice Narratives:	Link:	Each pop up window will have an audio icon that links to a voice narrative to accompany the text.
		Main:	Link:	This button links to the “Main Screen”.
			Message:	None
			Behavior:	This button should follow the same

			behavior as Rollover 1 (Eighth Note). Refer to “Style Guide”.
	Exit:	Link:	This button will close the application
		Message:	None
		Behavior:	This button should follow the same behavior as Rollover 2 (Sharp Symbol). Refer to “Style Guide”.
Links:	Close Link:	Close Window	A close link will be used to allow user to close all pop up windows.
	Audio Link:	Play Audio	An audio link will be used to allow the user to play the narrative associated with the pop-up window.
Games :	Game 1:	None	
	Game 2:	None	
Test Items:	Item 1:	None	
	Item 2:	None	
Simulations:	Sim 1:	None	
	Sim 2:	None	
Other:	Element 1:	None	
	Element 2:	None	
Feedback	Response 1:	None	
	Response 2:	None	